Ghostwire: Tokyo – Is it worth buying?

Do you like Japanese video games, are you a horror fan, to this combination you can add action and adventure and you get “Ghostwire: Tokyo”, the video game developed by Tango Gameworks and directed by Ikumi Nakamura, an emblematic artist in the art of video games.
Released in digital stores on March 25, 2022, “Ghostwire: Tokyo” is a game available for PlayStation 5, Xbox X Series X|S, Microsoft Windows and Project xCloud.
The game was released by Bethesda with a spectacular trailer on the streets of Tokyo and generated a lot of buzz among gamers. Does it meet expectations? Surely with those of many, but not with those of all, since there are as many players as there are preferences. Should you buy it?

What gamers are looking for when choosing a video game?

Nowadays there are lots of video games for different platforms, so to stand out and achieve success you really have to work hard.
If it is a PlayStation game, for example, there are several dollars to be paid to acquire a title and we will not leave the decision to chance.
In principle, users are looking for unique and novel experiences. The design and graphics are very important to immerse yourself in the game. In many cases, users also value connectivity, i.e. the possibility of being able to play with other people in a network, although this is not fundamental for everyone.
Then the users also decide on the themes they prefer: sports, adventure, action, horror.
The horror theme of Ghostwire Tokyo is undoubtedly a hook that will appeal to fans of the genre.

The Plot: what Ghostwire: Tokyo is about

The city of Tokyo is in a post-apocalyptic dimension, where most of the population has been disappeared by strange paranormal forces. What remains are spirits and paranormal creatures.
The player is a survivor of all this: Akito, who also has paranormal abilities and has to find out what has happened.
The story unfolds through an intriguing narrative that incorporates elements of Japanese folklore and mythology. As the player explores the city, he will encounter various characters, some of whom will help him in his quest while others will present themselves as a challenge. The narrative offers a balance of mystery, horror and excitement, maintaining intrigue as the game progresses.

Is it just another combat game?

One of the most notable features of "Ghostwire: Tokyo" is its combat system. Players will use a variety of paranormal abilities to confront the supernatural entities that haunt the city. These abilities include the ability to cast lightning bolts, perform astral projections and more. The combat is fluid and exciting, with agile movements and a wide variety of enemies that constantly challenge the protagonist's paranormal abilities. The ability to customize skills and upgrade them throughout the game allows you to adapt to different situations and make each combat something new.
However, the game is not only focused on combat. It also focuses on exploration, narrative and horror. Players must solve mysteries, interact with non-combat characters and explore an open world full of secrets and dangers. In addition, the narrative and the horror atmosphere play a key role in the overall experience of the game.

Exploration and Open World: a new universe

Despite being a linear game in its narrative, "Ghostwire: Tokyo" features an open world in which players are free to explore the city of Tokyo.
These types of games offer a level of freedom that few other genres can match. Players can explore vast, detailed worlds at their own pace, without being constrained by a linear story line. This freedom to roam, discover secrets and decide how to approach missions is appealing to many players.
The world is full of secrets, side quests and hidden treasures that reward curious players. The feeling of being alone in a desolate city full of spirits creates a unique atmosphere that contributes to the mystery and immersion.
In open-world games, players often have the freedom to make decisions that affect the story and the world around them. They can choose different routes, make moral decisions and customize their characters in various ways. This adds an element of creativity and customization that appeals to many players.
The city of Tokyo in the game is a detailed and chilling depiction of urban life, with dark alleys, skyscrapers and authentic urban spaces. The world design is impressive and adds an

extra dimension to the gaming experience.
Like all “open world” games, it is an extensive game that offers hours and hours of fun.

Setting and Graphics: how the world of Ghostwire: Tokyo is set up

The atmosphere and graphics are one of the strong points of “Ghostwire: Tokyo”. Let’s not forget that it is a Japanese game and that the Japanese know something about it.
Ikumi Nakamura worked on other video games such as Okami, Bayonetta, The Evil Within and works hand in hand with Shinki Mikami, designer and author of Resident Evil, among other games.
The game creates an eerie and frightening atmosphere with a color palette that oscillates between cool and neon tones. The settings and supernatural creatures are designed with great detail, and the visual effects add depth and realism to the game world.
Sound is another highlight of the game, with a soundtrack that combines traditional Japanese music with modern elements to create a unique listening experience. Sound effects, such as whispering spirits and screaming creatures, add to the immersion in the world of “Ghostwire: Tokyo”.
The game strives to maintain a constant sense of mystery and horror. The atmosphere is charged with tension, and surprises and unsettling encounters are an integral part of the experience. “Ghostwire: Tokyo” masterfully uses the horror genre to keep players on their toes and eager to discover what lurks in the shadows.

Duration and Content

The length of “Ghostwire: Tokyo” is a topic that has generated some interest among gamers, as the length of a game can influence the decision to buy it. While the length of the game may vary depending on the player’s style of play and degree of exploration, a general estimate can be given.
Completing the main story will take you about 15-20 hours, but if you decide to dive into the side quests and explore the world in depth, the duration can be extended considerably to 30-40 hours. This may be a draw for fans of “open world” video games.
The inclusion of side missions and additional activities in “Ghostwire: Tokyo” adds value to the experience and gives players the opportunity to immerse themselves further into the game world. In addition, this can encourage replayability, as players can choose to tackle different challenges in subsequent playthroughs.
This is how long “Ghostwire: Tokyo” lasts depends largely on how each individual plays the game and the degree of exploration and participation in additional activities he or she chooses. While the main story offers about 15-20 hours of gameplay, those looking for a more comprehensive and exploratory experience will find that the game provides a significant amount of additional content and challenges to prolong their experience in Tokyo’s Forbidden Land.

Conclusion: Is it worth buying?

Well here, after all we have said, the decision is up to the user. Without a doubt, you could have a wonderful time. But you must like certain aspects, for example: terror.
“Ghostwire: Tokyo” is a game that combines paranormal abilities, an intriguing narrative, an exciting combat system and a horror setting in a unique vision of Tokyo. If you enjoy first-person action games with a solid narrative and horror elements, you’ll likely find “Ghostwire: Tokyo” appealing.

The game offers an immersive and challenging experience that will keep you intrigued from start to finish. However, it is important to keep in mind that while the game has many strengths, it also may not be to everyone’s taste. The horror atmosphere and combat mechanics may be intense for some players.

In summary, “Ghostwire: Tokyo” is a welcome addition to the horror game genre and offers a unique gaming experience in a Japanese urban setting. If you are willing to immerse yourself in a world of mystery and horror, this title could be an excellent choice. However, if you are not a fan of horror games or prefer a different approach, you may want to consider other options.

As always, the decision to purchase a game ultimately depends on your personal preferences and expectations. “Ghostwire: Tokyo” offers an immersive and different experience, but whether it’s worth buying will depend on your affinity for its genre and unique gameplay style.